

# ALESIS®

## V149 Editor

### **User Guide**

English

## Table of Contents

<b>Introduction</b> .....	<b>4</b>
<b>System Requirements and Product Support</b> .....	<b>4</b>
<b>Installation</b> .....	<b>4</b>
Windows® .....	4
Mac® OS X® .....	4
<b>Operation</b> .....	<b>5</b>
<b>Getting Started</b> .....	<b>5</b>
<b>Managing Your Presets</b> .....	<b>6</b>
About Presets .....	6
Loading Presets.....	7
Saving Presets.....	8
Sending Presets .....	9

<b>Editing the Controls</b> .....	<b>10</b>
Knobs .....	11
Switches .....	13
Drum Pads.....	15
Roll Mode .....	18
Transport .....	19
Keybed .....	20
Modulation/Pitch Wheel .....	22
Sustain.....	23
<b>Software Menus</b> .....	<b>24</b>
File Menu .....	24
Options Menu .....	25
Window Menu.....	26
Help Menu .....	26
<b>Appendix</b> .....	<b>27</b>
<b>Velocity Curves</b> .....	<b>27</b>
<b>Trademarks and Licenses</b> .....	<b>28</b>

## Introduction

The VI49 Editor software gives you a visual and intuitive way to edit the various MIDI messages that your VI49 keyboard's controls send to your computer.

## System Requirements and Product Support

For complete system requirements, compatibility information, and product registration, visit the Alesis website: [alesis.com](http://alesis.com).

For additional support, visit [alesis.com/support](http://alesis.com/support).

## Installation

### Windows®

1. Double-click the **.exe** installer file you downloaded.
2. Follow the on-screen instructions.

After the installation has completed, you can open the VI49 Editor by double-clicking the shortcut icon on your **Desktop**.

### Mac® OS X®

1. Double-click the **.pkg** installer file you downloaded.
2. Follow the on-screen instructions.

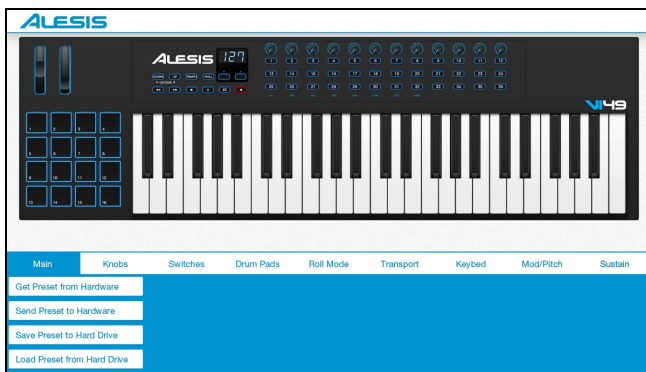
After the installation has completed, you can open the VI49 Editor by double-clicking it in your **Applications** folder.

## Operation

### Getting Started

#### To open the VI49 Editor:

1. **Optional:** Connect your VI49 keyboard to your computer using a standard USB cable. (If you are connecting your keyboard to a USB hub, make sure it is a powered hub.) You can still use the editor without connecting a VI49, but you will not be able to send Presets to it or load (get) Presets from it.
2. Click the **Options** menu and select **Device Setup**. In the window that appears, select the following options, depending on your operating system, and then click **OK**:
  - **Windows:** Set the **Input** to **MIDIIN2 (VI49)** and the **Output** to **MIDIOUT2 (VI49)**.
  - **Mac OS X:** Set the **Input** to **VI49 EDITOR Out** and the **Output** to **VI49 EDITOR In**.
3. Open the VI49 Editor. The window will show a graphical representation of your VI49 with all of its editable controls at the bottom of the window in tabs.



## Managing Your Presets

### About Presets

A Preset is a preset file (.vi4) containing all of the MIDI assignments you make in the Editor. Using Presets lets you maintain several different control configurations to use in different situations. For instance, you may use different Presets with different kinds of software, or you may use some Presets for production and others for performance.

Your VI49 keyboard can store 25 Presets at a time. You can store additional Presets on your computer to load onto your VI49 keyboard with this editor.

This chapter explains how to load Presets into the editor (**Loading Presets**), save Presets onto your computer (**Saving Presets**), and send Presets to your connected VI49 keyboard (**Sending Presets**).



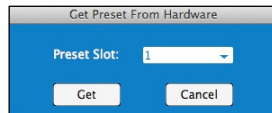
## Loading Presets

To edit a Preset, you first have to load it into the VI49 Editor.

### To load a Preset from your connected VI49:

1. Click **Get Preset from Hardware**.
2. In the window that appears, click the **Preset Slot** dropdown menu to select the desired Preset number.
3. Click **Get** to confirm or **Cancel** to cancel the operation.

Editing this Preset will not affect the Preset stored on your VI49. See [Sending Presets](#) below to learn how to send the edited Preset to your VI49.



### To load a Preset from your computer, do one of the following:

- Go to **File > Open**.
- Press **Ctrl+O** (Windows) or **⌘+O** (Mac OS X).
- Click **Load Preset from Hard Drive** in the **Main** panel. (This option will overwrite the settings currently shown in the editor.)

After that, locate the desired Preset file (**.vi4**), and click **Open**.

## Saving Presets

Saving a Preset on your computer lets you edit it or send it to your VI49 in the future. All MIDI assignments that you see in the editor will be saved in the Preset.

**To save the Preset**, do one of the following:

- Go to **File > Save**.
- Press **Ctrl+S** (Windows) or **⌘+S** (Mac OS X).

If this is the first time you are saving the Preset, select the desired location, enter a file name, and click **Save**. The Preset will be saved as a **.vi4** file.

If this is not the first time you are saving the Preset, the Preset will save with the same name and to the same location.

**To save a Preset under a different name or to a different location**, do one of the following:

- Go to **File > Save As**.
- Click **Save Preset to Hard Drive** in the **Main** panel.

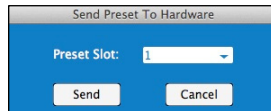
After that, select the desired location, enter a file name, and click **Save**. The Preset will be saved as a **.vi4** file.

## Sending Presets

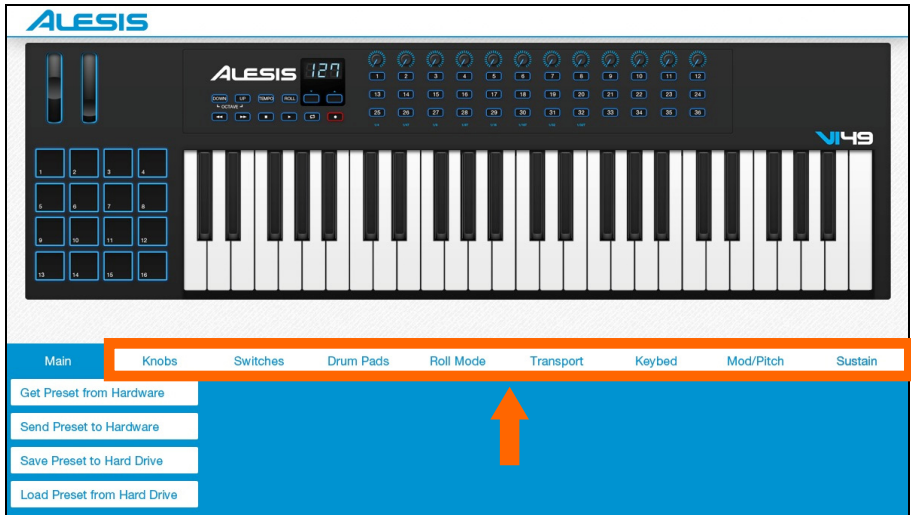
Sending a Preset to your connected VI49 lets you transfer the Preset from the editor to your VI49 keyboard's internal memory. All MIDI assignments that you see in the editor will be sent to your VI49.

### To send a Preset to your connected VI49:

1. Click **Send Preset to Hardware**.
2. In the window that appears, click the **Preset Slot** drop-down menu to select the desired Preset number.
3. Click **Send** to confirm or **Cancel** to cancel the operation. (Sending the Preset will overwrite that Preset number on your VI49.)



## Editing the Controls



To edit the parameters for a type of control on your VI49, do one of the following:

- Click the tab with the name of the desired control.
- Click the desired control in the graphic of the VI49 in the software window.

*Click one of the types of controls on the right to jump to that section of this User Guide.*

***Knobs***

***Switches***

***Drum Pads***

***Roll Mode***

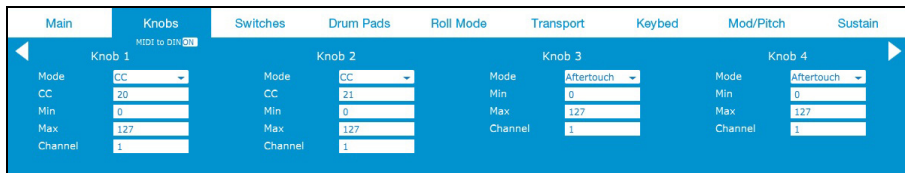
***Transport***

***Keybed***

***Modulation/Pitch Wheel***

***Sustain***

## Knobs



Click the **Knobs** tab to set the MIDI assignments for VI49's **Assignable Knobs**. Click the left or right arrows on the sides of the window to switch to Knobs 5–8 or Knobs 9–12.

**MIDI to DIN:** Click the **On/Off** button under the name of the tab to select one of the following options:

- **On:** The **Assignable Knobs'** MIDI messages will be sent out of the **USB Port** and **MIDI Out**.
- **Off:** The **Assignable Knobs'** MIDI messages will be sent out of the **USB Port** only.

**Mode:** Click this menu and select one of the following modes. The parameters below will depend on your selection.

- **CC:** The knob will send CC messages.
- **Aftertouch:** The knob will send channel aftertouch messages.

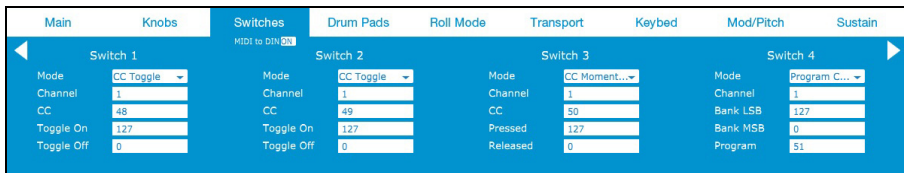
**CC** (when **Mode** is set to **CC**): The knob will send its MIDI messages using this CC number. Click it and enter a number (**0–127**).

**Min:** The knob's minimum position will correspond with this value. Click it and enter a number (0–127). You can reverse the knob's polarity by making this value larger than the **Max** value.

**Max:** The knob's maximum position will correspond with this value. Click it and enter a number (0–127). You can reverse the knob's polarity by making this value smaller than the **Min** value.

**Channel:** The knob will send its MIDI messages over this channel. Click it and enter a number (1–16).

## Switches



Click the **Switches** tab to set the MIDI assignments for VI49's **Assignable Buttons**. Click the left or right arrows on the sides of the window to switch to Switches 5–8, Switches 9–12, etc.

**MIDI to DIN:** Click the **On/Off** button under the name of the tab to select one of the following options:

- **On:** The **Assignable Buttons'** MIDI messages will be sent out of the **USB Port** and **MIDI Out**.
- **Off:** The **Assignable Buttons'** MIDI messages will be sent out of the **USB Port** only.

**Mode:** Click this menu and select one of the following options. The parameters below will depend on your selection.

- **CC Toggle:** The button will send a CC message with one value when you press it to turn it on and another value when you press it to turn it off. The values will alternate with each press.
- **CC Momentary:** The button will send a CC message with one value when you press and hold it and another value when you release it.
- **Program Change:** The button will send Program Change messages.

**Channel:** The button will send its MIDI messages over this channel. Click it and enter a number (1–16).

**CC** (when **Mode** is set to **CC Toggle** or **CC Momentary**): The button will send its MIDI messages using this CC number. Click it and enter a number (0–127).

**Toggle On** (when **Mode** is set to **CC Toggle**): The button will send this value when you press it to turn it on. Click it and enter a number (0–127).

**Toggle Off** (when **Mode** is set to **CC Toggle**): The button will send this value when you press it to turn it off. Click it and enter a number (0–127).

**Pressed** (when **Mode** is set to **CC Momentary**): The button will send this value when you press and hold it. Click it and enter a number (0–127).

**Released** (when **Mode** is set to **CC Momentary**): The button will send this value when you release it. Click it and enter a number (0–127).

**Bank LSB** (when **Mode** is set to **Program Change**): The button will send this Bank LSB (Least Significant Byte) number when you press it. Click it and enter a number (0–127).

**Bank MSB** (when **Mode** is set to **Program Change**): The button will send this Bank MSB (Most Significant Byte) number when you press it. Click it and enter a number (0–127).

**Program** (when **Mode** is set to **Program Change**): The button will send this Program Change number when you press it. Click it and enter a number (0–127).

## Drum Pads

Main	Knobs	Switches	Drum Pads	Roll Mode	Transport	Keybed	Mod/Pitch	Sustain
MIDI to DIN <input checked="" type="checkbox"/>								
Pad 1		Pad 2		Pad 3		Pad 4		
Mode	Note	Mode	CC Toggle	Mode	CC Moment...	Mode	Program C...	
Channel	1	Channel	1	Channel	1	Channel	1	
Note	48	CC	49	CC	50	Bank LSB	0	
Fixed	0	Toggle On	0	Pressed	0	Bank MSB	0	
Curve	0	Toggle Off	0	Released	0	Program	51	

Click the **Drum Pads** tab to set the MIDI assignments for VI49's **Pads**. Click the left or right arrows on the sides of the window to switch to Pads 5–8, Pads 9–12, etc.

**MIDI to DIN:** Click the **On/Off** button under the name of the tab to select one of the following options:

- **On:** The **Pads'** MIDI messages will be sent out of the **USB Port** and **MIDI Out**.
- **Off:** The **Pads'** MIDI messages will be sent out of the **USB Port** only.

**Mode:** Click this menu and select one of the following options. The parameters below will depend on your selection.

- **Note:** The pad will send a MIDI Note On message when you press it and hold it and a MIDI Note Off message when you release it.
- **CC Toggle:** The pad will send a CC message with one value when you press it to turn it on and another value when you press it to turn it off. The values will alternate with each press.
- **CC Momentary:** The pad will send a CC message with one value when you press and hold it and another value when you release it.
- **Program Change:** The pad will send Program Change messages.

**Channel:** The pad will send its MIDI messages over this channel. Click it and enter a number (1–16).

**Note** (when **Mode** is set to **Note**): The pad will send this MIDI note number when you press it.

**Fixed** (when **Mode** is set to **Note**): When this is set to a number from 1 to 127, the pad will send its MIDI Note On message with this velocity regardless of how hard you press it. When this is set to 0, the pad will send its MIDI Note On message with a velocity based on how hard you hit it and the **Curve** setting. Click it and enter a number (0–127).

**Curve** (when **Mode** is set to **Note**): The pad will use this velocity curve number to determine what velocity to use depending on how hard you press it. Click it and enter a number (1–8). See [Appendix > Velocity Curves](#) for an illustration of the curves.

**CC** (when **Mode** is set to **CC Toggle** or **CC Momentary**): The pad will send its MIDI messages using this CC number. Click it and enter a number (0–127).

**Toggle On** (when **Mode** is set to **CC Toggle**): The pad will send this value when you press it to turn it on. Click it and enter a number (0–127).

**Toggle Off** (when **Mode** is set to **CC Toggle**): The pad will send this value when you press it to turn it off. Click it and enter a number (0–127).

**Pressed** (when **Mode** is set to **CC Momentary**): The pad will send this value when you press and hold it. Click it and enter a number (**0–127**).

**Released** (when **Mode** is set to **CC Momentary**): The pad will send this value when you release it. Click it and enter a number (**0–127**).

**Bank LSB** (when **Mode** is set to **Program Change**): The pad will send this Bank LSB (Least Significant Byte) number when you press it. Click it and enter a number (**0–127**).

**Bank MSB** (when **Mode** is set to **Program Change**): The pad will send this Bank MSB (Most Significant Byte) number when you press it. Click it and enter a number (**0–127**).

**Program** (when **Mode** is set to **Program Change**): The pad will send this Program Change number when you press it. Click it and enter a number (**0–127**).

## Roll Mode

Main	Knobs	Switches	Drum Pads	Roll Mode	Transport	Keybed	Mod/Pitch	Sustain
Roll Mode								
Function	Toggle							
Time Div	1/4							
Gate	50							
Swing	50							

Click the **Roll Mode** tab to set the parameters for VI49's Roll Mode, which causes a drum pad to retrigger at a rate based on the current Tempo and Time Division settings.

**Function:** Click this menu and select one of the following options.

- **Toggle:** The button will activate Roll Mode when you press it once and deactivate Roll Mode when you press it again.
- **Momentary:** The button will activate Roll Mode when you press and hold it and deactivate Roll Mode when you release it.

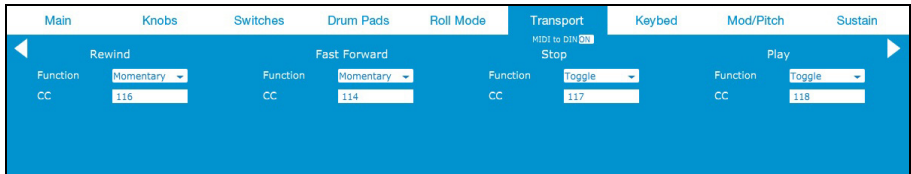
**Time Div:** Click this menu and select the current Time Division, which determines the rate of the Roll feature: **1/4** note, 1/4 note triplet (**1/4T**), **1/8** note, 1/8 note triplet (**1/8T**), **1/16** note, 1/16 note triplet (**1/16T**), **1/32** note, or 1/32 note triplet (**1/32T**).

**Gate:** This setting determines the length of the notes that repeat in Roll Mode. At smaller values, the notes will be very short and *staccato*-sounding. At larger values, the notes will be longer and more *legato*-sounding.

**Swing:** This setting determines how much swing—a "shuffle" or triplet-based feel—is applied to the notes that repeat in Roll Mode.

**Note:** This setting is affected by the Time Division. Also, if your Time Division is triplet-based, Swing will not be applied.

## Transport



Click the **Transport** tab to set the MIDI assignments for four of V149's transport buttons: **Rewind**, **Fast Forward**, **Stop**, **Play**, **Record**, and **Loop**. Click the left or right arrows on the sides of the window to switch to the other buttons.

**MIDI to DIN:** Click the **On/Off** button under the name of the tab to select one of the following options:

- **On:** The transport buttons' MIDI messages will be sent out of the **USB Port** and **MIDI Out**.
- **Off:** The transport buttons' MIDI messages will be sent out of the **USB Port** only.

**Function:** Click this menu and select one of the following options.

- **Toggle:** The button will send its MIDI message when you press it once and stop sending it when you press it again.
- **Momentary:** The button will send its MIDI message when you press and hold it and stop sending it when you release it.

**CC:** The button will send its MIDI messages using this CC number. Click it and enter a number (0–127).

## Keybed

Main	Knobs	Switches	Drum Pads	Roll Mode	Transport	Keybed	Mod/Pitch	Sustain
Split Keyboard		Lower Keybed		Upper Keybed				
Split Mode	On	Channel	1	Channel	1			
Split Point	14	Transpose	0	Transpose	0			
		Octave	5	Octave	5			
		Curve	5	Curve	5			
		MIDI to DIN	On	MIDI to DIN	On			

Click the **Keybed** tab to set the MIDI assignments for VI49's keys.

**Split Mode:** Click this menu and select one of the following options.

- **On:** The keybed will be split into two sections at the Split Point: the lower register (**Lower Keybed**) and upper register (**Upper Keybed**). For each section, you can set its MIDI channel, transposition, octave, and velocity curve.
- **Off:** The keybed will use only one MIDI channel, transposition, octave, and velocity curve, which you can set.

**Split Point** (when **Split Mode** is set to **On**): This number indicates how many keys (starting from the lowest-register key) are in the Lower Keybed section. Any keys above this section belong to the Upper Keybed. Click it and enter a number (**1–48**).

**Channel:** The keys will send their MIDI messages over this channel. Click it and enter a number (**1–16**).

**Transpose:** The keybed will be transposed up or down by this many semitones. **0** indicates no transposition. **12** semitones is a full octave. Click it and enter a number (**-12 to 12**).

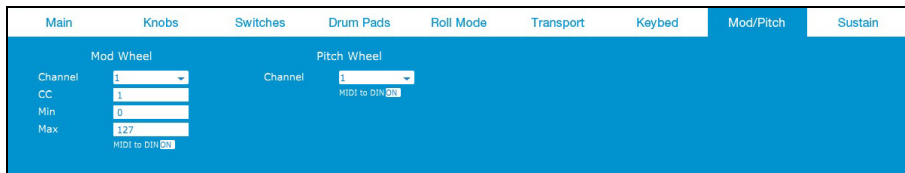
**Octave:** This value indicates the current octave of the keybed. **3** is the default (center) octave. Click it and enter a number (**0 to 8**).

**Curve:** The keys will use this velocity curve number to determine what velocity to use depending on how hard you press them. Click the field and enter a number (**1-8**). See [Appendix > Velocity Curves](#) for an illustration of the curves.

**MIDI to DIN:** Click the **On/Off** button under the keybed's parameters to select one of the following options:

- **On:** The keybed's MIDI messages will be sent out of the **USB Port** and **MIDI Out**.
- **Off:** The keybed's MIDI messages will be sent out of the **USB Port** only.

## Modulation/Pitch Wheel



Click the **Mod/Pitch** tab to set the MIDI assignments for VI49's **Modulation Wheel** and **Pitch-Bend Wheel**.

**Channel:** The wheel will send its MIDI messages over this channel. Click it and enter a number (**1–16**, or **Omni** for all channels).

**CC** (for the **Modulation Wheel** only): The wheel will send its MIDI messages using this CC number. Click it and enter a number (**0–127**).

**Min** (for the **Modulation Wheel** only): The wheel's minimum position will correspond with this value. Click it and enter a number (**0–127**).

**Max** (for the **Modulation Wheel** only): The wheel's maximum position will correspond with this value. Click it and enter a number (**0–127**).

**MIDI to DIN:** Click the **On/Off** button under a wheel's parameters to select one of the following options:

- **On:** The wheel's MIDI messages will be sent out of the **USB Port** and **MIDI Out**.
- **Off:** The wheel's MIDI messages will be sent out of the **USB Port** only.

## Sustain

Main	Knobs	Switches	Drum Pads	Roll Mode	Transport	Keybed	Mod/Pitch	Sustain
Sustain Pedal								MIDI to DIN <input type="checkbox"/>
Channel	<input type="text" value="1"/>							
CC	<input type="text" value="64"/>							
Pressed	<input type="text" value="127"/>							
Released	<input type="text" value="0"/>							

Click the **Sustain** tab to set the MIDI assignments for a sustain pedal (sold separately) connected to VI49's **Sustain Input**.

**MIDI to DIN:** Click the **On/Off** button under the name of the tab to select one of the following options:

- **On:** The sustain pedal's MIDI messages will be sent out of the **USB Port** and **MIDI Out**.
- **Off:** The sustain pedal's MIDI messages will be sent out of the **USB Port** only.

**Channel:** The sustain pedal will send its MIDI messages over this channel. Click it and enter a number (**1–16**).

**CC:** The sustain pedal will send its MIDI messages using this CC number. Click it and enter a number (**0–127**).

**Pressed:** The sustain pedal will send this value when you press and hold it. Click it and enter a number (**0–127**).

**Released:** The sustain pedal will send this value when you release it. Click it and enter a number (**0–127**).

## Software Menus

### File Menu

**New Window:** Select this to open an additional VI49 Editor window. Alternatively, press **Ctrl+N** (Windows) or **⌘+N** (Mac OS X).

**Open:** Select this to locate and load a Preset file (**.vi4**) on your computer to the VI49 Editor. Alternatively, press **Ctrl+O** (Windows) or **⌘+O** (Mac OS X).

**Close Window:** Select this to close the VI49 Editor window. Alternatively, press **Ctrl+W** (Windows) or **⌘+W** (Mac OS X).

**Save:** Select this to save the VI49 Editor's current settings to your computer as a Preset file (**.vi4**). Alternatively, press **Ctrl+S** (Windows) or **⌘+S** (Mac OS X). This is the same as clicking **Save Preset to Hard Drive** in the **Main** panel.

**Save As:** Select this to save the VI49 Editor's current settings to your computer as a Preset file (**.vi4**) with a different file name.

### Hardware:

- **Get Preset:** Select this to import the current settings from your connected VI49 keyboard into the VI49 Editor. This is the same as clicking **Get Preset from Hardware** in the **Main** panel.
- **Send Preset:** Select this to export the current settings from the VI49 Editor to your connected VI49 keyboard. This is the same as clicking **Send Preset to Hardware** in the **Main** panel.
- **Set Internal Sync:** Select this to set your VI49 keyboard to use its own tempo (which can you set by pressing its **Tempo** button at the desired rate).
- **Set External Sync:** Select this to set your VI49 keyboard to use the tempo of your digital audio workstation (DAW).

**Quit:** Select this to close the VI49 Editor. Alternatively, press **Ctrl+Q** (Windows) or **⌘+Q** (Mac OS X).

**Mac OS X users:** This option is in the VI49 Editor menu.

## Options Menu

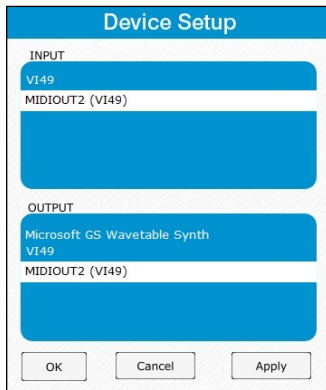
**Device Setup:** Select this option to open the **Device Setup** window.

If your VI49 keyboard is connected to your computer, **VI49** and its MIDI ports will appear in both the **Input** and **Output** fields. We recommend selecting its MIDI port in each field, depending on your operating system (below). This will let you use the VI49 Editor while simultaneously using VI49 with your digital audio workstation (DAW).

- **Windows:** Set the **Input** to **MIDIIN2 (VI49)** and the **Output** to **MIDIOUT2 (VI49)**.
- **Mac OS X:** Set the **Input** to **VI49 EDITOR Out** and the **Output** to **VI49 EDITOR In**.

If your VI49 keyboard is *not* connected to your computer, it will not be available in the **Input** and **Output** fields. This means that you cannot send Presets to it or load (get) Presets from it, but you can still use the VI49 Editor to edit and save Presets on your computer.

Click **OK** to apply your selection and close the window. Alternatively, click **Cancel** to close the window without applying the selection, or click **Apply** to apply the selection without closing the window.



VI49 Editor Device Setup in Windows.

## Window Menu

**Minimize:** Select this to minimize the VI49 Editor. Alternatively, press **Ctrl+M** (Windows) or **⌘+M** (Mac OS X).

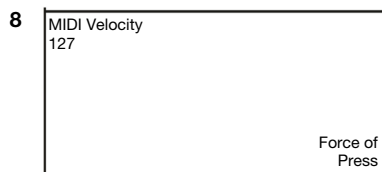
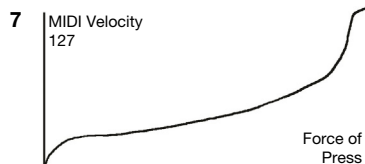
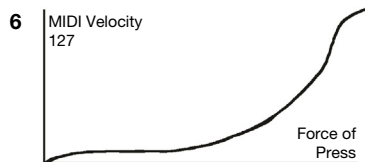
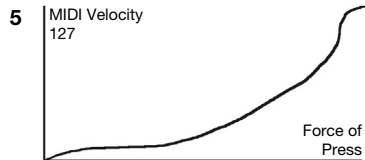
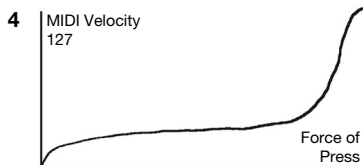
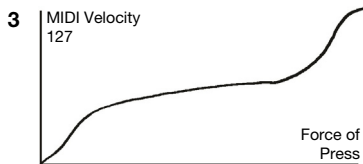
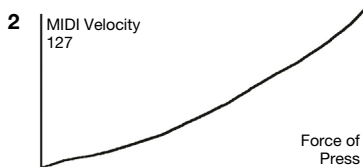
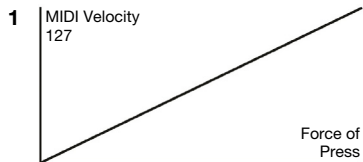
**Bring to Front:** Select this to place the VI49 Editor above all other open application windows.

## Help Menu

**Open User Guide:** Select this to open this *User Guide*.

**About:** Select this to view information about this version of the VI49 Editor.

**Mac OS X users:** This option is in the **VI49 Editor** menu.

**Appendix****Velocity Curves**

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